

A Survey On Decision Tree Learning Algorithms for Knowledge Discovery

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Abstract

The immense volumes of data are populated into repositories from various applications. In order to find out desired information and knowledge from large datasets, the data mining techniques are very much helpful. Classification is one of the knowledge discovery techniques. In Classification, Decision trees are very popular in research community due to simplicity and easy comprehensibility. This paper presents an updated review of recent developments in the field of decision trees.

Index Terms— Knowledge Discovery, Data Mining, Classification, Decision Trees.

I. INTRODUCTION

In Machine Learning community, and in Data Mining works, Classification has its own importance. Classification is an important part and the research application field in the data mining [1]. With ever-growing volumes of operational data, many organizations have started to apply data-mining techniques to mine their data for novel, valuable information that can be used to support their decision making [2]. Decision tree learning is one of the most widely used and practical methods for inductive inference [3].

Data Mining is the analysis of (often large) observational data sets to find unsuspected relationships and to summarize the data in novel ways that are both understandable and useful to the owner [4]. There are many different data mining functionalities. A brief definition of each of these functionalities is now presented. The definitions are directly collated from [5]. Data characterization is the summarization of the general characteristics or features of a target class of data. Data Discrimination, on the other hand, is a comparison of the general features of target class data objects with the general features of objects from one or a set of contrasting classes. Association analysis is the discovery of association rules showing attribute value conditions that occur frequently together in a given set of data.

Classification is an important application area for data mining. Classification is the process of finding a set of models (or functions) that describe and distinguish data classes or concepts, for the purpose of being able to use the model to predict the class of objects whose class label is unknown. The derived model can be represented in various forms, such as classification rules, decision trees, mathematical formulae, or neural networks. Unlike classification and prediction, which analyze class-labeled data

objects, clustering analyzes data objects without consulting a known class label.

Outlier Analysis attempts to find outliers or anomalies in data. A detailed discussion of these various functionalities can be found in [5]. Even an overview of the representative algorithms developed for knowledge discovery is beyond the scope of this paper. The interested person is directed to the many books which amply cover this in detail [4], [5]. This paper presents an updated survey of various decision tree algorithms in machine learning. It also describes the applicability of the decision tree algorithm on real-world data.

II. THE CLASSIFICATION TASK

Learning how to classify objects to one of a pre-specified set of categories or classes is a characteristic of intelligence that has been of keen interest to researchers in psychology and computer science. Identifying the common —core characteristics of a set of objects that are representative of their class is of enormous use in focusing the attention of a person or computer program. For example, to determine whether an animal is a zebra, people know to look for stripes rather than examine its tail or ears. Thus, stripes figure strongly in our *concept* (generalization) of zebras. Of course stripes alone are not sufficient to form a class description for zebras as tigers have them also, but they are certainly one of the important characteristics. The ability to perform classification and to be able to *learn* to classify gives people and computer programs the power to make decisions. The efficacy of these decisions is affected by performance on the classification task.

In machine learning, the classification task described above is commonly referred to as *supervised learning*. In supervised learning there is a specified set of classes, and example objects are

labeled with the appropriate class (using the example above, the program is told what a zebra is and what is not). The goal is to generalize (from class descriptions) from the training objects that will enable novel objects to be identified as belonging to one of the classes. In contrast to supervised learning is *unsupervised learning*. In this case the program is not told which objects are zebras. Often the goal in unsupervised learning is to decide which objects should be grouped together—in other words, the learner forms the classes itself. Of course, the success of classification learning is heavily dependent on the quality of the data provided for training—a learner has only the input to learn from. If the data is inadequate or irrelevant then the concept descriptions will reflect this and misclassification will result when they are applied to new data. The popular approach of classification examples are C4.5 [6], CART [7] and REP [8].

III. EVALUATION CRITERIA'S FOR DECISION TREES

To assess the classification results we count the number of true positive (TP), true negative (TN), false positive (FP) (actually negative, but classified as positive) and false negative (FN) (actually positive, but classified as negative) examples. In this paper, we use AUC, Precision, F-measure, TP Rate and TN Rate as performance evaluation measures.

Apart from these simple metrics, it is possible to encounter several more complex evaluation measures that have been used in different practical domains. One of the most popular techniques for the evaluation of classifiers is the Receiver Operating Characteristic (ROC) curve, which is a tool for visualizing, organizing and selecting classifiers based on their tradeoffs between benefits (true positives) and costs (false positives).

The most commonly used empirical measure, accuracy distinguish between the numbers of correct labels of different classes. The mathematical notation for calculation of accuracy is given below ineq (i),

$$ACC = \frac{TP + TN}{TP + FN + FP + TN} \quad \text{----- (i)}$$

A quantitative representation of a ROC curve is the area under it, which is known as AUC. When only one run is available from a classifier, the AUC can be computed as the arithmetic mean (macro-average) of TP rate and TN rate. The Area under Curve (AUC) measure is computed ineq (ii) and eq (iii),

$$AUC = \frac{1 + TP_{RATE} - FP_{RATE}}{2} \quad \text{----- (ii)}$$

Or

$$AUC = \frac{TP_{RATE} + TN_{RATE}}{2} \quad \text{----- (iii)}$$

On the other hand, in several problems we are especially interested in obtaining high performance on only one class. For example, in the diagnosis of a rare disease, one of the most important things is to know how reliable a positive diagnosis is. Another important measure used in decision tree is the tree size. The size of the tree is calculated by the depth of the tree and using the number of nodes and leaves.

IV. BENCHMARK DATASETS USED IN DECISION TREE LEARNING

Table 1 summarizes the benchmark datasets used in some of the recent studies conducted on decision tree learning. The details of the datasets are given in table 1. For each data set, S.no., Dataset, name of the dataset, Instances, number of instances, Missing values, missing values in the dataset, Numeric attributes, number of numerical attributes, Nominal attributes, number of nominal attributes, Classes, number of classes are described in the table for all the datasets. The benchmark datasets used in popular experimental study are given in Table 1. The most popular machine learning publicly available datasets are available at Irvine [9].

S.no. values	Dataset attributes	Instances attributes	Missing	Numeric	Nominal	Classes
1.	Anneal	898	No	6	32	5
2.	Anneal ORIG	898	Yes	6	32	5
3.	Arrhythmia	452	Yes	206	73	13
4.	Audiology	226	Yes	0	69	24
5.	Autos	205	Yes	15	10	6
6.	Balance-scale	625	No	4	0	3
7.	Breast-cancer	286	Yes	0	9	2
8.	Breast-w	699	Yes	9	0	2
9.	Colic-h	368	Yes	7	15	2
10.	Colic ORIG	368	Yes	7	15	2
11.	Credit-a	690	Yes	6	9	2
12.	Credit-g	1,000	No	7	13	2
13.	Pima diabetes	768	No	8	0	2
14.	Ecoli	336	No	7	0	8
15.	Glass	214	No	9	0	6
16.	Heart-c	303	Yes	6	7	2
17.	Heart-h	294	Yes	6	7	2
18.	Heart-statlog	270	No	13	0	2
19.	Hepatitis	155	Yes	6	13	12
20.	Hypothyroid	3,772	Yes	7	22	4
21.	Ionosphere	351	No	34	0	2
22.	Iris	150	No	4	0	3
23.	Kr-vs-kp	3,196	No	0	36	2
24.	Labor	57	Yes	8	8	2
25.	Letter	20,000	No	16	0	26

26. Lympho	148	No	3	15	4
27. Mushroom	8,124	Yes	0	22	2
28. Optdigits	5,620	No	64	0	10
29. Pendigits	10,992	No	16	0	10
30. Primarytumor	339	Yes	0	17	21
31. Segment	2,310	No	19	0	7
32. Sick	3,772	Yes	7	22	2
33. Sonar	208	No	60	0	2
34. Soybean	683	Yes	0	35	19
35. Splice	3,190	No	0	61	3
36. Vehicle	846	No	18	0	4
37. Vote	435	Yes	0	16	2
38. Vowel	990	No	10	3	11
39. Waveform	5,000	No	41	0	3
40. Zoo	101	No	1	16	7

The complete details regarding all the datasets can be obtained from UCI Machine Learning Repository [9].

V. RECENT ADVANCES IN DECISION TREES

In Data mining, the problem of decision trees has also become an active area of research. In the literature survey of decision trees we may have many proposals on algorithmic, data-level and hybrid approaches. The recent advances in decision tree learning have been summarized as follows:

VasilePurdila et al. [10] have proposed a parallel decision tree learning algorithm expressed in MapReduce programming model that runs on Apache Hadoop platform and has a very good scalability with dataset size. Dewan Md. Farid et al. [11] have proposed a new learning algorithm for adaptive network intrusion detection using naive Bayesian classifier and decision tree, which performs balance detections and keeps false positives at acceptable level for different types of network attacks, and eliminates redundant attributes as well as contradictory examples from training data that make the detection model complex.

Koushal Kumar [12] have conducted a study on artificial neural networks and then combined it with decision trees in order to fetch knowledge learnt in the training process. After successful training, knowledge is extracted from these trained neural networks using decision trees in the forms of IF THEN Rules which we can easily understand as compare to direct neural network outputs. Bruno Carneiro da Rocha et al. [13] have evaluate the use of techniques of decision trees, in conjunction with the management model CRISP-DM, to help in the prevention of bank fraud. Priyanka Saini et al. [14] have conducted a study on the evaluation of decision tree based ID3 algorithm and its implementation with student data example. Mohammad Khanbaei et al. [15] have proposed a new hybrid classification model

which is established based on a combination of clustering, feature selection, decision trees, and genetic algorithm techniques. They used clustering and feature selection techniques to pre-process the input samples to construct the decision trees in the credit scoring model. The proposed hybrid model chooses and combines the best decision trees based on the optimality criteria.

Richard Laishram Singh et al. [16] have made an attempt on building a word sense disambiguation system in Manipuri language. Decision tree model is used to identify conventional positional and context based features are suggested to capture the sense of the words, which have ambiguous and multiple senses. Dianhong Wang et al. [17] have proposed a novel rough set based multivariate decision trees (RSMDT) method in which, the positive region degree of condition attributes with respect to decision attributes in rough set theory is used for selecting attributes in multivariate tests. And a new concept of extended generalization of one equivalence relation corresponding to another one is introduced and used for construction of multivariate tests.

Xinmeng Zhang et al. [18] have provided the definition of similarity computation that usually used in data clustering and apply it to the learning process of decision trees. They also proposed a novel splitting criteria which chooses the split with maximum similarity and the decision tree is called mtree. At the same time, they suggest the pruning methodology for removing the unnecessary parts of the formed decision tree. José A. Martínez V. et al. [19] have proposed a methodology for the maintenance of trees based on data analysis. Starting from the information captured in the field, they used different techniques and models based on fuzzy logic and genetic algorithms, which keeps maintenance tasks on the optimal time and place.

Ying Wan et al. [20] have proposed an improved ID3 algorithm and a novel classification attribute selection method based on Maclaurin-Priority Value First method. It adopts the foot changing formula and infinitesimal substitution to simplify the logarithms in ID3. For the errors generated in this process, an opposite constant is introduced to be multiplied by the simplified formulas for compensation. The idea of Priority Value First is introduced to solve the problems of value deviation. Ida Moghimipouret al. [21] have introduced the three data mining software, namely SPSS-Clementine, RapidMiner and Weka. They also provided principal concepts of the decision tree method which are the most effective and widely used classification methods.

Dong-sheng Liu et al. [22] have proposed a modified decision tree algorithm for mobile user classification, which introduced genetic algorithm to optimize the results of the decision tree algorithm. They also take the context information as a

classification attributes for the mobile user and they classify the context into public context and private context classes. Xiangxiang Zeng et al. [23] have conducted a study using survey data to build decision tree models for forecasting the popularity of a number of Chinese colleges in each district. They first extract a feature called “popularity change ratio” from existing data and then use a simplified but efficient algorithm based on “gain ratio” for decision tree construction. The final model is evaluated using common evaluation methods.

Win-Tsung Lo et al. [24] have proposed a design and implement a new parallelized decision tree algorithm on a CUDA (compute unified device architecture), which is a GPGPU solution provided by NVIDIA. In the proposed system, CPU is responsible for flow control while the GPU is responsible for computation. Mutasem Sh. Alkhasawneh et al. [25] have conducted a study on landslides dataset in a wide area of penang island, malaysia using four decision trees models Chi-square Automatic Interaction Detector (CHAID), Exhaustive CHAID, Classification and Regression Tree (CRT), and Quick-Unbiased-Efficient Statistical Tree (QUEST).

Suduan Chen et al. [26] have conducted a study for forecasting fraudulent and non-fraudulent financial statement happened between years 1998 to 2012, using improved decision tree models. Moulinath Banerjee et al. [27] have investigated the problem of finding confidence sets for split points in decision trees (CART). Their main results establish the asymptotic distribution of the least squares estimators and some associated residual sum of squares statistics in a binary decision tree approximation to a smooth regression curve. Tarun Chopra et al. [28] have evaluated the performance of the proposed approach based on Stochastic Gradient Boosted Decision Trees based method on the DAMADICS benchmark problem. S.V.S. Ganga Devi [29] has proposed a modified Fuzzy Decision Tree for Fruit data classification and the fuzzy classification rules are extracted. Pravin N. Chunarkar [30] has presented an updated survey of current methods for constructing decision tree for classifying brain tumour dataset. The main focus is on solving the cancer classification problem using single decision tree classifiers (CART and Random algorithm) showing strengths and weaknesses of the proposed methodologies when compared to other popular classification methods.

Obviously, there are many other algorithms which are not included in this literature. A profound comparison of the above algorithms and many others can be gathered from the references list.

VI. CONCLUSION

In this paper, the state of the art methodologies to deal with decision tree has been reviewed. In recent

years, several methodologies integrating solutions to enhance the induced classifiers are proposed. In brief we can say that this study summarizes the recent developments in the field of decision trees.

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